

BEOWULF

AGE OF HEROES

HERO NAME _____ TALE _____ LEVEL _____ XP TOTAL _____ BACKGROUND _____ ALIGNMENT _____

PROFICIENCY BONUS

INSPIRATION

PASSIVE PERCEPTION

PASSIVE INSIGHT

STRENGTH	Athletics	DEXTERITY	Acrobatics
Saving Throw		Saving Throw	Sleight of Hand
			Stealth

CONSTITUTION	INTELLIGENCE	Investigation
Saving Throw	Saving Throw	Legends
		Nature
		Religion

WISDOM	CHARISMA	Animal Hand.	Deception
Saving Throw	Saving Throw	Insight	Intimidation
		Medicine	Performance
		Perception	Persuasion
		Survival	

TOTAL ARMOUR CLASS

INITIATIVE

FEATURES AND TRAITS

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

BODY

SPEED

HELM

TEMPORARY HIT POINTS

SHIELD

HIT POINTS

MAXIMUM HIT POINTS

MAXIMUM HIT DICE

HIT DICE

Successes ○ ○ ○ ○

Failures ○ ○ ○ ○

DEATH SAVING THROWS

WEAPON ATK BONUS DAMAGE (TYPE)

OTHER PROFICIENCIES

TREASURES

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EQUIPMENT

SHIP NAME

Speed

Range

BURDENS

GIFTS

BEOWULF

AGE OF HEROES

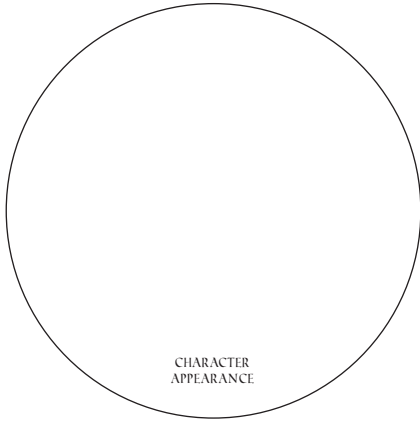
HERO NAME

AGE

HEIGHT

WEIGHT

DESCRIPTION



FEATURES AND TRAITS

MAGICAL TREASURES

BACKSTORY AND OTHER DETAILS

EQUIPMENT